

# CloseModuleBoxesJSHack

create lib/closeboxes.js using following code:



```
function setsectionstate(foo, def, img) {
  var status = getCookie(foo, "menu", "c");
  if (null === status) {
    status = "c";
  }
  /*you may open specific modules by default, for main menu for example*/
  /*if (foo == "mod-YOURMODULENAME") {*/
  /*      status = "o";*/
  /*}
  /*}
  if (status == "o") {
    show(foo);
    if (img) src = "o" + img;
  } else if (status != "c" && def != 'd') {
    show(foo);
    if (img) src = "o" + img;
  } else /*if (status == "c")*/ {
    hide(foo);
    if (img) src = img;
  }
  if (img) document.getElementsByName(foo + 'icn')[0].src =
document.getElementsByName(foo + 'icn')[0].src.replace(/[\^\\\\/]*$/, src);
}
```

then include as script after tiki-js.js in header.tpl... it overwrites setsectionstate function of tikilib

boxes should be closed now after reload in browser, other things should work as expected (maybe the fo and ofo images are a bit weird)