

Graphic_Design

Status/RoadMap

Some people are working on logo and style ideas, it could be great to define together the way we want to communicate on the wiki project so that , graphic designer can provide their work and be informed of the further developments.

I propose to work on a dynamic layerable svg ,
the svg format is fully xml managed, very light and easy to implement .

[Wiki SVG_HowTo](#)

TikiTeam

No one is currently working on this feature. Please add your name here if you'd like to contribute.

[Tom](#)

TikiDesignBrief

A brief has to be written so that Graphic Designers could contribute easily using the same base for create design stuff

Graphic contributions

A Gallery exist in where you can put all your contributions

[Gallery](#)

Doc

[Social Contract](#) This social contract, currently in *draft* form and subject to improvement and clarification, is intended to clearly describe the overall development policies and standards of the Tikiwiki development

Archive(TikiWikiDemoSitePlan) Lets make a plan for the Tikiwiki site

Trackers

no trackers yet

OpenSource Design

There are now plenty of free graphic softwares

Let's create on that way the graphic elements we need !

I put here the software i use to work on this , please add yours

Bitmaps Softwares:

[Gimp](#)

Vector Software

[GYVE](#)GNU Yellow Vector Editor is a Linux vector-based drawing program.

SVG Softwares

[SVG editors and ressources](#)

Discussion/participation

here is the place you can explain the way you see Tikiwiki